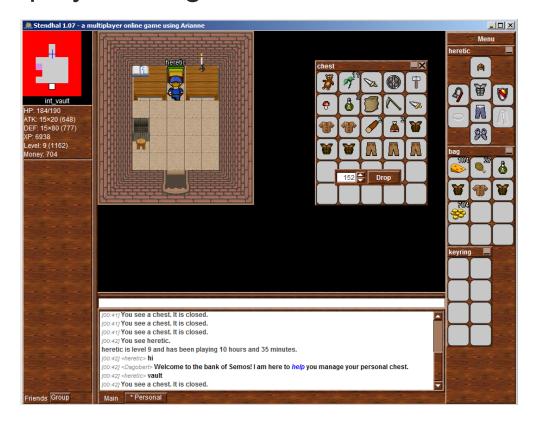
## STENDHAL

online multiplayer game

## Bugfix

 Problem with moving specific amount of items from containers to player's bag.



## Fix

- Simple fix, just added 2 lines of code.
- Bigger part of the work was in finding what caused the problem.
- Bug was in the client UI. Fast ctrl+drag was interpreted as a mouse click.

## Result

- Patch made by me was accepted and applied to the main cvs trunk.
- Stendhal game has a very good wiki. Instructions for getting started were clear and correct.
- Communication with developers through bug and patch tracker worked fine.